**File: showtell\_P14\_3D.m4a  
Duration: 0:02:31  
Date: 29/07/2016  
Typist: 802**

START AUDIO

Interviewer: Is it running?

Norman: Yes.

Interviewer: Alright so, [P4] and [P1], what have you created today?

Dan: I \_\_\_ a keyring.

Interviewer: Mmm, a keyring as well, cool.

Dan: \_\_\_ [I’ve forgotten].

Interviewer: It’s, I think, an easy zipper.

Dan: Yes.

Norman: It is.

Interviewer: Because I’m such a big fan of easy zippers, I make everyone do easy zippers.

Norman: It’s good for, like, the first one you print to do, and then you can learn from that.

Interviewer: Mmm. Why do you think it’s a good first object to print?

Norman: Because it’s something small, and it’s just getting used to, like, the software and the machine and going from there. So you can start that as a benchmark and continue from that.

Interviewer: Absolutely. How did you come to choose this soft material? Was that a deliberate choice?

Norman: It was a choice of hard or soft and bendy, so it was picking from soft and bendy.

Interviewer: Yes, and what else have you done today? You have also been playing around a little bit with 3D modelling, haven’t you?

Dan: Yes.

Interviewer: Anything that you remember that you created in the software?

Dan: Well, we designed a keyring and a dice.

Interviewer: Mmm, and the dice on the end as well?

Dan: Yes.

Interviewer: So, you want to have the dice printed until next time?

Dan: Yes.

Interviewer: We can do- Which material should it be?

Dan: The hard.

Interviewer: The hard one.

Dan: Yes.

Interviewer: Mmm. I actually have blue, I have green and I have red. Which colour should I print it?

Norman: Green.

Interviewer: Green? It’s really, like, a neon green, so I hope that’s alright?

Norman: Unless you’ve got the glow-in-the-dark green that’s hard enough?

Interviewer: Oh, yes. If I manage to do it glow-in-the-dark, then I do a glow-in-the-dark dice for you.

Norman: That would be fun.

Dan: Yes.

Interviewer: Alright, anything you want to mention that you’ve learned today or that was particular fun?

Norman: I’ve enjoyed all of it so far.

Interviewer: Yes?

Dan: Yes.

Interviewer: Alright then. Thank you very much.

Dan: Thank you.

Interviewer: Looking forward to Friday.

Norman: Yes.

END AUDIO

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